

# QUICK CURLING

## TIME

55 minute game clock

## TEAMS

3 vs 3

Two stones each. Players rotate position after every end

## CLOCKS

No stones played after game clock runs out

## SCORING

Maximum 2 points scored per end

## SWEEPING

Only one sweeper

No Sweeping behind the tee line

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# QUICK CURLING

## RULES

- Teams will consist of three players.
- Games will be 55 minutes.
- Clock will countdown on mobile device/ rink bell.
- Six shots per team, two rocks per player each end.
- Maximum of 2 points scored per end. Except the final end when the clock runs out and there is no maximum score.
- Once time clock strikes 0 no more stones will be delivered, and stones in a scoring position will count.
- Rotate positions after every end - Lead, Middle and Skip (Skip moves to lead, other positions move up a position)
- Players continue to use the stones they started the game with.
- Only one person can sweep.
- No sweeping stones behind the tee line.
- No sweeping during oppositions turn (even you own stones).
- No stones can be removed from play until the middle players first stone.



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